

# Performance of Precoded Integer-Forcing for Closed-Loop MIMO Multicast

Elad Domanovitz and Uri Erez

Tel Aviv University, Israel

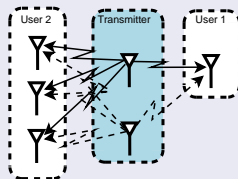
IEEE ITW 2014, November 4th

# Introduction

- The Multiple-Input Multiple-Output (MIMO) Gaussian channel has been the focus of extensive research efforts.
- The MIMO Gaussian broadcast channel has also been widely studied for over a decade now.
- Private Message vs. Common Message
  - Capacity is known for both cases ✓
  - Practical scheme
    - Private Message ✓ (DPC)
    - Common Message ?  
⇒ **Topic of this talk**

# Challenges for Practical MIMO Multicast

- In contrast to the single-user case, the number of data streams, constellation size and other parameters cannot be tailored to a specific user and can depend only on capacity.
- Users can have different number of antennas



- $\implies$  Code design for MIMO multicast is challenging.
- Goal: practical coding schemes for MIMO multicast.
- We show: challenges are successfully met via precoded integer-forcing (IF) combined with SIC.

# MIMO Multicast Channel Model

- A transmitter equipped with  $M$  transmit antennas wishes to send the same message to  $K$  users.
- User  $i$  is equipped with  $N_i$  antennas.
- Channel matrix of user  $i$ :  $[\mathbf{H}_i]_{N_i \times M}$ .
- Set of channels:  $\mathcal{H} = \{\mathbf{H}\}_{i=1}^K$ .
- Received signal at user  $i$

$$\mathbf{y}_i = \mathbf{H}_i \mathbf{x} + \mathbf{z}.$$

- Power constraint

$$\mathbb{E}(\mathbf{x}^H \mathbf{x}) \leq M \cdot \text{SNR}.$$

- Additive noise  $\mathbf{z} \sim \mathcal{CSCN}(0, \mathbf{I})$ .

# Closed-Loop Multicast Capacity

- Closed-Loop: CSI is available at both transmission ends.
- The multicast capacity is attained by a Gaussian vector input, where the mutual information is maximized over all covariance matrices  $\mathbf{Q}$  satisfying  $\text{Tr}(\mathbf{Q}) \leq M \cdot \text{SNR}$

$$C(\text{SNR}, \mathcal{H}) = \max_{\mathbf{Q}: \text{Tr}(\mathbf{Q}) \leq M \cdot \text{SNR}} \min_{\mathbf{H} \in \mathcal{H}} \log \det(\mathbf{I} + \mathbf{H}^H \mathbf{Q} \mathbf{H}).$$

- Figure of merit for assessing the performance of a scheme achieving rate  $R(\text{SNR}, \mathcal{H})$ :

$$\text{Efficiency} = \eta(\text{SNR}, \mathcal{H}) = \frac{R(\text{SNR}, \mathcal{H})}{C(\text{SNR}, \mathcal{H})}.$$

# Known Practical Multicast Capacity Achieving Schemes

- There are several special cases where known linear modulation techniques achieve the multicast capacity when coupled with codes designed for a scalar AWGN channel:

Rx Ant	Tx Ant	User Num	SNR	Mod.
1	Any	2	Any	BeamForming
1	2	Any	Any	BF+Alamouti
Any	Any	Any	Very Low	BF+OSTBC
Any	Any	Any	Very High	NVD+IF
Any	Any	Moderate	Any	?

# Precoded IF Equalization For Closed-Loop Multicast

- For SU Open-Loop, Ordentlich '13, et. al., considered:
  - Rx side - Integer Forcing Equalization
  - Tx side - Linear Precoding
- Showed that linear Non-Vanishing Determinant (NVD) precoder achieves the mutual information up to a constant gap for any channel.
- Open-loop scenario = limit of many users  
⇒ results applicable also to closed-loop.
- However, the guaranteed gap to capacity is very large  
⇒ not meaningful at moderate rates.
- We show that optimizing the precoder based on CSI, yields very good performance for closed-loop multicast for all SNR values.

# Integer-Forcing Equalization: Review

- Consider the (SU) channel

$$\mathbf{H} = \begin{bmatrix} 2 & 1 \\ 1 & 1 \end{bmatrix}.$$

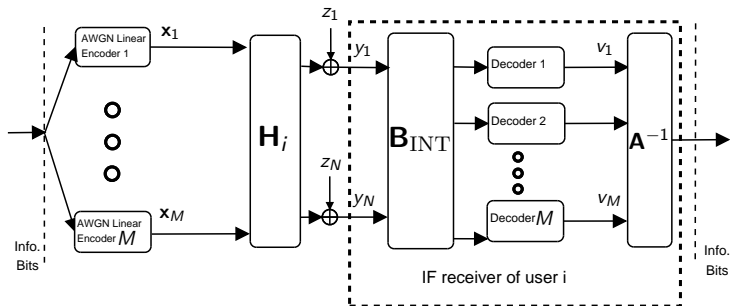
- At high SNR linear receiver front-end *inverts* the channel (ZF) thus resulting in *noise amplification*

$$\mathbf{H}^{-1} = \begin{bmatrix} 1 & -1 \\ -1 & 2 \end{bmatrix}.$$

- Can we avoid noise amplification?
- IF idea: if all streams are coded with **same** linear code  $\implies$  signal at each antenna is a **valid codeword**.
- However, normal channels do not consist only of integers.
- Integer Forcing (IF) equalization generates an equivalent channel with integer entries.

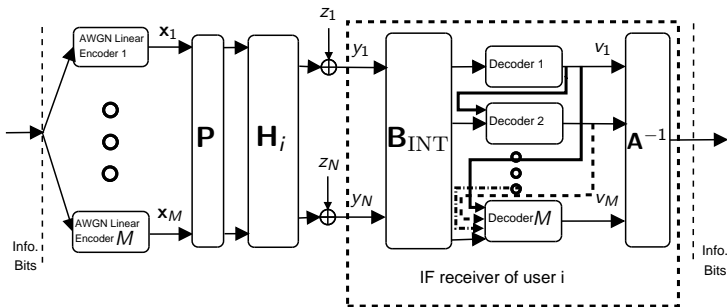


## Integer-Forcing Equalization: Review



- Information bits are fed into  $M$  encoders, each of which uses the same scalar *AWGN linear code*.
- Linear equalization matrix  $\mathbf{B}_{\text{INT}}$  is applied, such that the resulting equivalent channel  $\mathbf{A} = \mathbf{B}_{\text{INT}}\mathbf{H}$  is an integer matrix.
- In a practical implementation: computing  $\mathbf{A}$  is done via LLL (polynomial complexity) once per code block.

## Integer-Forcing Equalization: Review



- Integer matrix  $\implies$  the output of the channel (without noise) after applying a modulo operation is a valid codeword.
- We further consider a generalized version of the IF equalizer that incorporates **SIC** along with **linear precoding** at the transmitter.

# IF-SIC Performance

- Using MMSE equalization the effective SNR at the  $m$ 'th subchannel is  $\text{SNR}_{\text{eff},m} = (\mathbf{a}_m^T (\mathbf{I} + \text{SNR} \mathbf{H}^H \mathbf{H})^{-1} \mathbf{a}_m)^{-1}$
- The effective SNR associated with the IF scheme is

$$\text{SNR}_{\text{eff}} = \min_{m=1,\dots,M} \text{SNR}_{\text{eff},m}$$

- Achievable rate without SIC (Zhan '10):  
 $R_{\text{IF}} < M \log(\text{SNR}_{\text{eff}})$
- Achievable rate with SIC (Ordentlich 13'):

$$R_{\text{IF-SIC}} < M \max_{\mathbf{A}} \min_{m=1,\dots,M} \log \left( \frac{\text{SNR}}{\ell_{m,m}^2} \right)$$

where  $\mathbf{L}$  is the following Choleskey decomposition

$$\mathbf{K}_{\mathbf{z}_{\text{eff}} \mathbf{z}_{\text{eff}}} = \mathbf{A} (\mathbf{I} + \text{SNR} \mathbf{H}^T \mathbf{H})^{-1} \mathbf{A}^T = \mathbf{L} \mathbf{L}^T$$

# Goal: Maximize Efficiency of Precoded IF-SIC

- With precoding, the resulting effective multicast channel is

$$\mathbf{y}_i = \mathbf{H}_i \mathbf{P} \mathbf{x} + \mathbf{z} = \tilde{\mathbf{H}}_i \mathbf{x} + \mathbf{z}.$$

- For a given precoding matrix  $\mathbf{P}$  achievable efficiency is known.
- Precoding matrix  $\mathbf{P}$  can be written as  $\mathbf{P} = \mathbf{Q}^{1/2} \mathbf{U}$  where  $\mathbf{Q}^{1/2}$  is covariance shaping matrix and  $\mathbf{U}$  is a unitary matrix.
- Effective channel:  $\tilde{\mathbf{H}}_i = (\mathbf{H}_i \mathbf{Q}^{1/2}) \mathbf{U}$ .
- We take  $\mathbf{Q}$  to be the capacity achieving covariance matrix.  
 $\implies$  Optimization reduces to find optimal  $\mathbf{U}$ .
- The achievable efficiency is given by

$$\frac{R_{\text{P-IF-SIC}}(\text{SNR}, \mathcal{H})}{C} = \frac{\max_{\mathbf{U}} \min_{\mathbf{H} \in \tilde{\mathcal{H}}} R_{\text{IF-SIC}}(\text{SNR}, \mathbf{H})}{C}.$$

# Figure of Merit

- We assess the performance statistically where the set of channels  $\mathcal{H}$  is viewed as drawn from an ensemble of channels.
- For a given scheme, we define the **outage efficiency** associated with the ensemble as

$$\eta_{x\%}(\text{SNR}, M) = \max_{\Psi} \Pr(\eta(\text{SNR}, M) < \Psi) = x\%$$

- For comparison purposes, we compare with the performance of several open-loop modulation methods:
  - OSTBC (which amounts to Alamouti modulation in case of two transmit antennas).
  - Perfect code (which amounts to golden code in case of two transmit antennas) coupled with the IF-SIC receiver.

# Setup

- Both the transmitter and receiver have two antennas ( $2 \times 2$  MIMO channels).
- Two ensembles were considered:
  - **Rayleigh fading** - all matrix entries are circularly-symmetric complex normal random variables and are drawn independently of each other.
  - **Equal WI-MI with uniform distribution on singular values** - elements in this ensemble can be described as

$$\mathbf{H} = \mathbf{V}_1 \begin{bmatrix} \tilde{\sigma}_1 & 0 \\ 0 & \tilde{\sigma}_2 \end{bmatrix} \mathbf{V}_2.$$

- For each channel drawn from the ensemble we searched numerically for optimal  $\mathbf{U}$ .

## Numerical Results - Rayleigh Fading

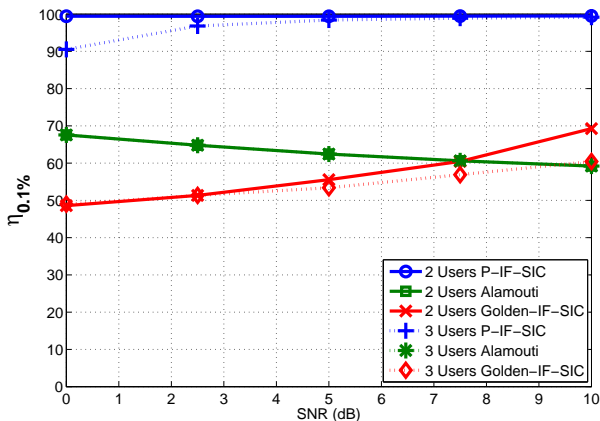


Figure : Outage efficiency for  $2 \times 2$  channels drawn from ensemble I with outage probability of 0.001.

## Numerical Results - Equal WI-MI

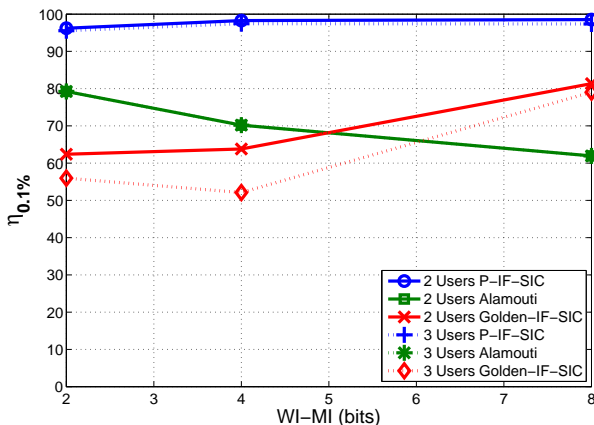
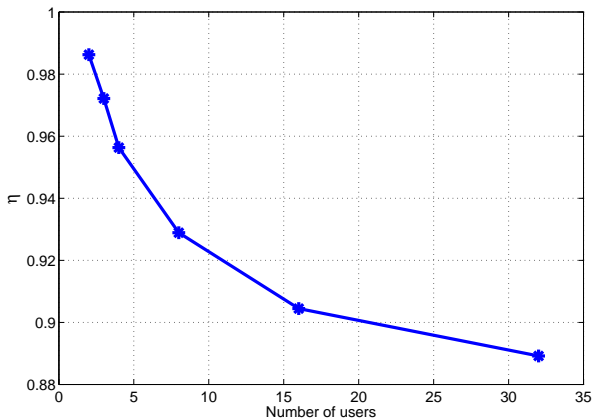


Figure : Outage efficiency for  $2 \times 2$  channels drawn from ensemble II with outage probability of 0.001.



# Efficiency As a Function of The Number Of Users



**Figure :** Channels are  $2 \times 2$  matrices drawn from ensemble II with outage probability of 0.001, WI-MI=4

# Results With Scalar Modulo

- Thus far: assumed multi-dimensional (optimal) modulo.
- Using scalar modulo results in a loss of up to 0.254 bits per real dimension.
- Maybe worth the effort to implement high-D modulo!

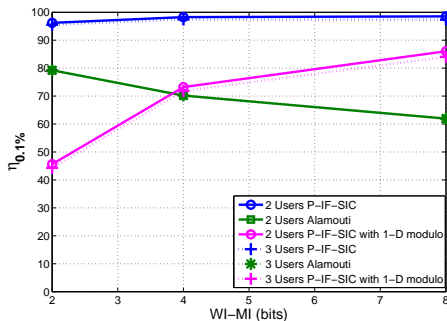


Figure : Outage efficiency for  $2 \times 2$  channels drawn from ensemble II with outage probability of 0.001, where a 1-D modulo operation is performed.